

## Flesh-Form Worker Wasp Spirit

Agi	App	Bld	Cre	Fit	Inf	Kno	Per	Psy	Wil
-1	-5	-1	+1	-1	+1	+1	+1	+1	+1

System Shock			

Str	Hea	Sta	U.D.	A.D.
-1	0	20	1	1

Injury	Score	Armour	Penalty	#
Flesh Wound	10	-	-1	
Deep Wound	20	-	-2	
Instant Death	40	-	Dead	

**Skills:** One skill (usually Build\Repair-related) at 2\2.

**Aspects:** Bad Eyes, Serve the Queen!

**Description:** Former street person, still dressed in torn clothes, twisted and deformed in a hideously alien way to resemble the wasp spirit which inhabits it.

## Flesh-Form Soldier Wasp Spirit

Agi	App	Bld	Cre	Fit	Inf	Kno	Per	Psy	Wil
+1	-5	+1	+1	+1	+1	+1	+1	+1	+1

System Shock			

Str	Hea	Sta	U.D.	A.D.
+1	+1	35	6	6

Injury	Score	Armour	Penalty	#
Flesh Wound	17	8	-1	
Deep Wound	35	15	-2	
Instant Death	70	30	Dead	

**Skills:** Combat Sense (2\1), Defence (2\1), Hand-to-Hand (2\1), Melee (2\1), Small Arms (2\1), Throwing (1\1)

**Aspects:** Serve the Queen!

**Description:** A gross insect-man dressed in security guard clothing, including light armour and carrying a HK-227 sub-machine gun and a stun baton.

## True-Form Worker Wasp Spirit

Agi	App	Bld	Cre	Fit	Inf	Kno	Per	Psy	Wil
+1	+1	+1	+1	+1	+1	+1	+1	+1	+1

System Shock					

Str	Hea	Sta	U.D.	A.D.
+1	+1	35	5	5

Injury	Score	Armour	Penalty	#
Flesh Wound	18	-	-1	
Deep Wound	35	-	-2	
Instant Death	70	-	Dead	

**Skills:** One skill (usually Build\Repair-related) at 2\2.

**Aspects:** Serve the Queen!, Wall-Crawler, Insecticide Vulnerability

**Description:** A great big wasp, about the size of a human.

## True-Form Soldier Wasp Spirit

Agi	App	Bld	Cre	Fit	Inf	Kno	Per	Psy	Wil
+1	+1	+1	+1	+1	+1	+1	+1	+1	+1

System Shock					

Str	Hea	Sta	U.D.	A.D.
+1	+1	35	15	15

Injury	Score	Armour	Penalty	#
Flesh Wound	18	-	-1	
Deep Wound	35	-	-2	
Instant Death	70	-	Dead	

**Skills:** Combat Sense (2\1), Defence (2\1), Hand-to-Hand (2\1), Melee (2\1), Small Arms (2\1), Throwing (1\1)

**Aspects:** Serve the Queen!, Wall-Crawler, Insecticide Vulnerability

**Description:** A great big wasp, about the size of a human.

## Daniel Berger

Agi	App	Bld	Cre	Fit	Inf	Kno	Per	Psy	Wil
0	+1	0	+1	+1	+2	+1	0	-1	+1

System Shock				

Str	Hea	Sta	U.D.	A.D.
0	0	25	3	3

Injury	Score	Armour	Penalty	#
Flesh Wound	13	8	-1	
Deep Wound	25	15	-2	
Instant Death	50	30	Dead	

**Skills:** Athletics (2\1), Aura Reading (2\2), Business (3\3), Combat Sense (1\1), Conjuring (3\1), Defence (1\1), Etiquette (Corporate) (2\2), Leadership (2\2), Negotiation (2\2), Small Arms (1\1), Sorcery (2\2)

**Aspects:** Look After Number One, Superiority Complex, Sociopath, Trophy Wife, Build the Hive!

**Description:** A fit, tanned human man in his mid-forties with brown hair which is greying at the temples, wearing a fairly expensive business suit, an ostentatious watch and a mage's cape. He has a small bandage on his forehead.

**Magic:** Manabolt 4 [Type: M, Target: Wil, Duration: I, Drain: (DM), Effect: Damage up to 5xForce], Resist Pain 4 [Type: M, Target: 4, Duration: P, Drain: -2(Wound Damage penaltyx5), Effect: Ignore Wound Damage penalties equal to MoS], Invisibility 4 [Type: M, Target: 4, Duration: S, Drain: (x10), Effect: Makes subject invisible; affects the mind, but not technological sensors like cameras; resisted with Perception], Control Actions 4 [Type: M, Target: Wil, Duration: S, Drain: +1(x10), Effect: Control target's actions; target rolls skills at -3 due to resistance], Acid Stream 5 [Type: P, Target: 4, Duration: I, Drain: +1(DM+5), Effect: Damage up to 5xForce; cloud of thick choking fumes; -5 to target's armour], Magic Fingers 4 [Type: P, Target: 5, Duration: S, Drain: +2(x10), Effect: Pick stuff up; MoS adds to -3 to give effective Agility and Strength]

**Equipment:** Beretta Model IOIT (Acc 0, Dam x11, BR 4, RoF 0, Ammo 5), Secure clothing

## Troll-Form Soldier Kung-fu Wasp Spirit

Agi	App	Bld	Cre	Fit	Inf	Kno	Per	Psy	Wil	System Shock				
0	-5	+6	0	+3	0	-1	+1	+1	+1					

Str	Hea	Sta	U.D.	A.D.
+4	+2	70	14	14

Injury	Score	Armour	Penalty	#
Flesh Wound	35	-	-1	
Deep Wound	70	-	-2	
Instant Death	140	-	Dead	

**Skills:** Combat Sense (2\1), Defence (2\1), Hand-to-Hand (3\1), Melee (2\1), Small Arms (2\1), Throwing (1\1)

**Aspects:** Serve the Queen!, You Want to Fight - Fight Me!

**Description:** A giant gross insect-man-troll-thing, formerly troll bouncer (fights in a street brawling style). Tusks, multifaceted eyes, horns, antennae, yellowish body-fuzz. Stripped to the waist, unarmed and spoiling for a fight.