

CHARACTER

NAME: Sir Morris
 RACE: Human
 CURRENT CAREER: Noble
 PREVIOUS CAREERS: Knight Errant

PERSONAL DETAILS

AGE: GENDER:
 EYE COLOR: WEIGHT:
 HAIR COLOR: HEIGHT:
 STAR SIGN: NUMBER OF SIBLINGS:
 BIRTHPLACE:
 DISTINGUISHING MARKS:

CHARACTER PROFILE

MAIN	WS	BS	S	T	AG	INT	WP	FEL
STARTING	36	26	31	31	31	31	31	36
ADVANCE	+25%	—	+15%	+15%	+15%	+5%	+10%	+15%
CURRENT	61	26	46	46	46	36	41	51
SECONDARY	A	W	SB	TB	M	MAG	IP	FP
STARTING	1	12	3	3	4	0	0	2
ADVANCE	+1	+4	—	—	—	—	—	—
CURRENT	2	16	4	4	4	0	3	2

WEAPONS

NAME	ENC	GROUP	DAMAGE	RANGE	RELOAD	QUALITIES
Lance			SB+1			
Sword			SB			
Shield						

ARMOUR

BASIC ARMOUR

ARMOUR TYPE: ARMOUR POINTS:

ADVANCED ARMOUR

ARMOUR TYPE	ENC	LOCATIONS COVERED	AP
Helmet		Head	2
Full Mail Armour		All	2
Full Leather Armour		All	1

WARHAMMER FANTASY ROLEPLAY

PLAYER

NAME: GAME MASTER:
 CAMPAIGN: CAMPAIGN YEAR:

EXPERIENCE POINTS

CURRENT: TOTAL:

COMBAT MOVEMENT

MOVE/DISENGAGE: CHARGE ATTACK: RUN:

ARMOUR POINTS

HEAD: 5 (01-15)
 BODY: 3 (36-80)
 RIGHT ARM: 3 (16-35)
 LEFT ARM: 3 (36-55)
 RIGHT LEG: 3 (81-90)
 LEFT LEG: 3 (91-00)

ACTION SUMMARY

BASIC ACTION	TYPE	ADVANCED ACTION	TYPE
Aim	Half	All Out Attack	Full
Cast	Varies	Defensive Stance	Full
Charge	Full	Delay	Half
Disengage	Full	Feint	Half
Move	Half	Guarded Attack	Full
Ready	Half	Jump/Leap	Full
Reload	Varies	Manoeuvre	Half
Stand/Mount	Half	Parrying Stance	Half
Standard Attack	Half	Run	Full
Swift Attack	Full		
Use a Skill	Varies		

SKILLS

[illegible]

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TRAPPINGS

MONEY

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